LEVELS

I. Updated Levels of Difficulty of Single/Pair Skating Elements (2026/27)

LEVELS OF DIFFICULTY, SINGLE SKATING

Number of features for Levels: 1 for Level 1, 2 for Level 2, 3 for Level 3, 4 for Level 4

Step Sequences	At least 2 difficult turns and steps must be executed on clean edges for Level basic. 1) Minimum variety (Level 1), simple variety (Level 2), variety (Level 3), complexity (Level 4) of difficult turns and steps throughout **(compulsory)** 2) Rotations in either direction (left and right) with full body rotation covering at least 1/3 of the pattern in total for each rotational direction 3) Use of body movements for at least 1/3 of the pattern 4) Two combinations of 3 difficult turns on different feet executed with continuous flow within the sequence. Only one difficult turn may be repeated in the two combinations. Only the first combination attempted on each foot can be counted. 5) Body movements included in a combination of 3 difficult turns feature
All Spins	1) Difficult variations (count as many times as performed with limitations specified below) 2) Change of foot executed by jump 3) Jump within a spin without changing feet 4) Difficult change of position on the same foot 5) Difficult entrance 6) Difficult exit 7) Clear change of edge in sit (only from backward inside to forward outside), camel, Layback, Biellmann or difficult variation of an upright position 8) Both directions immediately following each other in sit, camel, Layback or difficult variation of an upright position 9) Clear increase of speed in camel, sit, Layback, Biellmann or difficult variation of an upright position (except in crossfoot spin) 10) At least 8 rev. without changes in position/variation, foot or edge (camel, Layback, difficult variation of any basic position) 11) Difficult variation of flying entry in flying spins/spins with a flying entrance 12) Difficult blade feature in camel, sit, Layback, Biellmann or difficult variation of an upright position 13) Windmills (executed 3 times in a row) **Additional features for the Layback spin:** 14) One clear change of position backwards-sideways or reverse, at least 2 rev. in each position (counts also if the Layback position is a part of any other spin) 15) Biellmann position after Layback spin (SP – after 8 revolutions in Layback spin for Junior/Senior and after 6 revolutions for Advanced Novice) **Features 2-9, 11-15 count only once per program (first time they are attempted). Feature 10 counts only once per program (in the first spin it is successfully performed; if in this spin 8 revs are executed on both feet, any one of these executions can be taken in favour of the Skater).** **Any category of difficult spin variation in a basic position counts only once per program (first time it is attempted).** **In any spin only two (2) difficult variations are counted for level features.** **In any spin with change of foot the maximum number of features attained on one foot is two (2).**